



India de Wit

Costume Design Graduate

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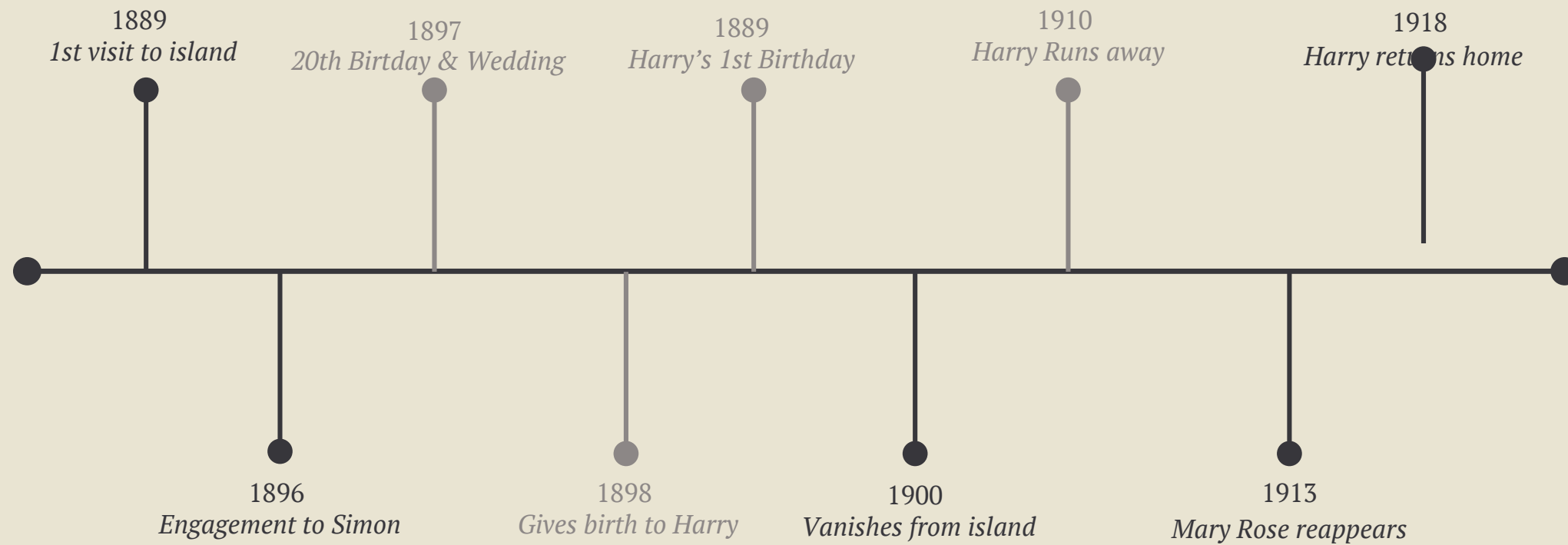
Sorry I Have to Kill You

REDACTED

Mary Rose
A film by J.M Barrie
Major Project

Scenes from Barrie's play
Scenes from proposed screenplay

Timeline



Mary Rose has a supernatural connection to a small island in the Outer Hebrides. At age 10 she disappeared for a week and returns without any knowledge of her vanishing. Years later she revisits the island and vanishes again, this time for 13 years. As time passes everyone has mourned the loss of Mary Rose. Until, the day she unexpectedly reappears on the island's shores, unaware that she even left at all.

Mary Rose

“An elusiveness of which she is unaware”



Moment Drawing

Harry's First Birthday
(1899)



1900 & 1913



1896



Mary Rose



Simon



Mr. & Mrs.
Mordant



Mr. Amy

1889



Mary Rose Mr Morland

1900



Mary Rose Simon Cameron

1913



Mary Rose



Mr. & Mrs.
Mordant



Simon



Caneron



Mr. Amy

1918



Mary Rose

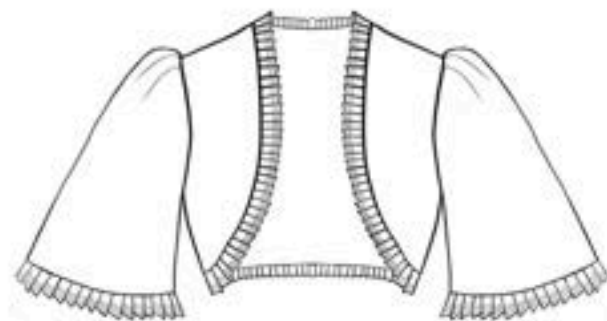


Harvey



Mrs. Oerly

Working Drawings



Fittings





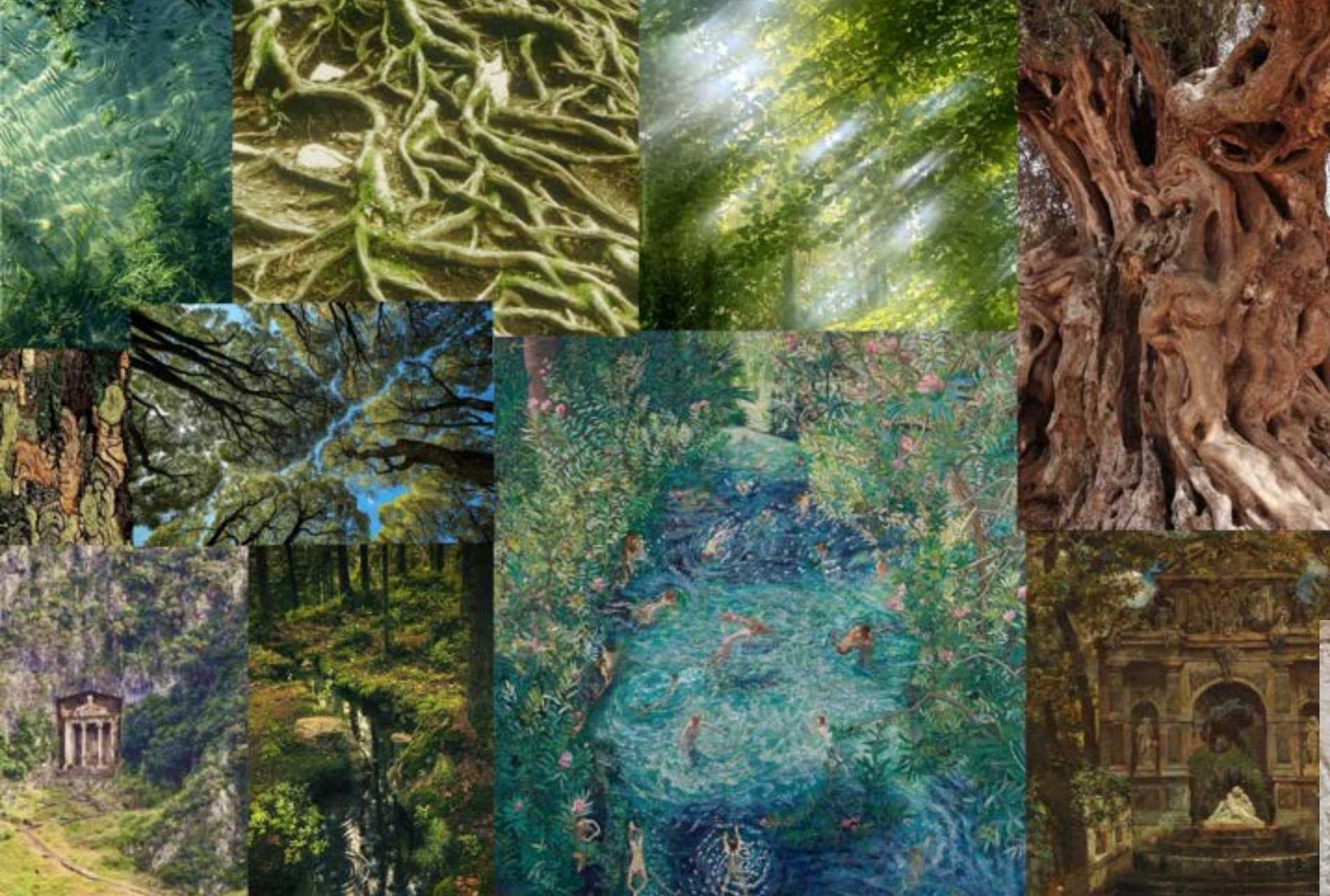






Midsummer Nights Dream

Minor Project



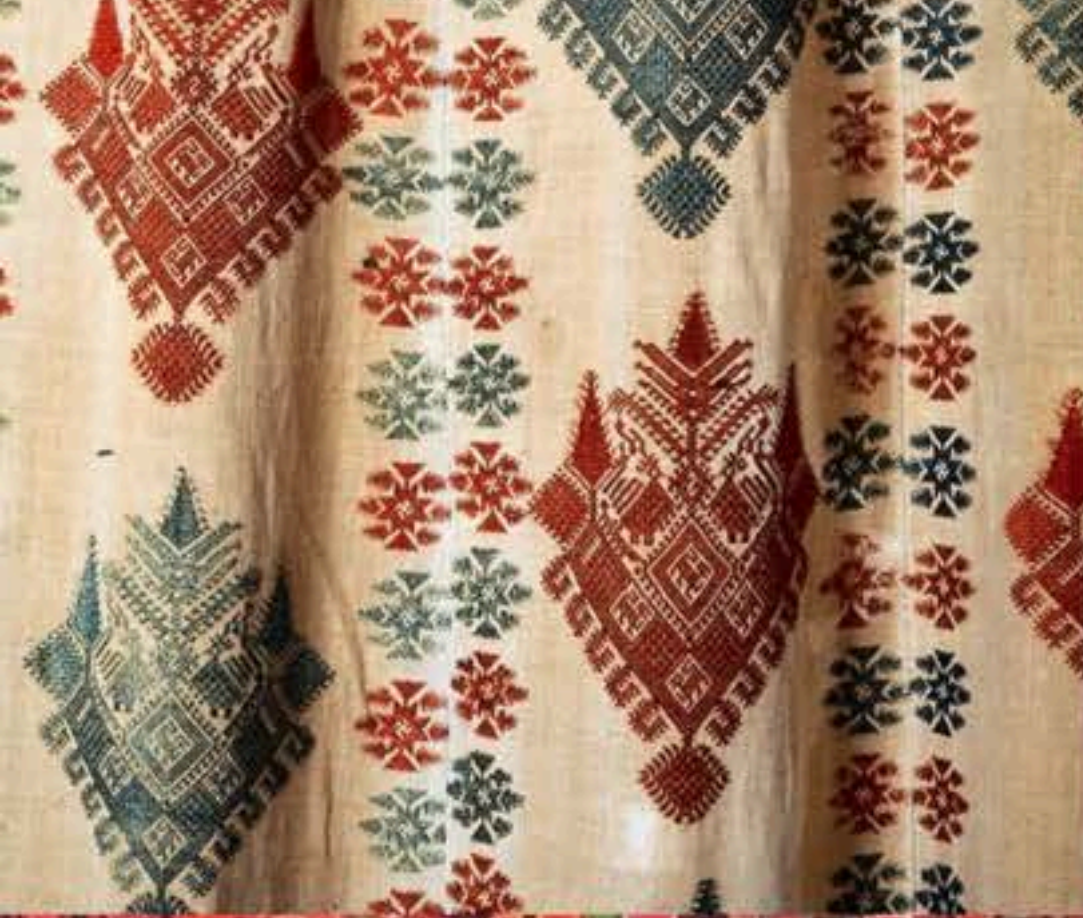
My take on the classic story takes place in Nauplion, Greece and is set in XXX. After the Greek war for independence. Inspiration for the three main groups of characters is as follows:

Traditional Greek Folkloric dress is main source of inspiration the humans. The mechanicals are a '*band of merry men*' who all hail from surrounding countries. Special attention was given to match the mechanical's speciality to a country that has a corresponding traditional craft.

Fairies are a distinctly Norther European concept, keeping with tradition will in this case help differentiate between the Humans and The Fairies. Playing around with naturalistic resulted in surprising takes on the ordinary.

Various fabric manipulations such as embroidery, (Nuno) felting, and other types of textile art formed a foundation for the design process.





Mask
Scarf -

A close-up photograph of a decorative shawl or scarf. The fabric is dark, possibly black or deep navy blue. It features a vibrant floral pattern with large, stylized red flowers and smaller yellow flowers, interspersed with green leaves. The edges of the shawl are finished with a wide, white fringe or tassel border. The shawl is draped over a dark, textured surface, likely a piece of furniture.

green Mary
Soot—

- Velvet long sleeve jacket -
- Short sleeved jacket -
- Woven apron -

galled
skirt -

Change-



Pinned back sayas →

The sayas, a overgarment with short sleeves is decorated on the inner corners of the fast panels which are pinned back to reveal the decoration. In Episkopi the sayas is worn over the kavadi, a garment of similar shape. The portions left uncovered by the sayas are made of expensive materials.

- head & tail
- coin + flower

Page 1

Pinned back. Same.

Halb

1000 on
1400 day

Sleeve
Woven
Apron

- taste
brine

emphasized
been

A close-up photograph of a red embroidery on a light-colored, textured fabric. The central motif is a large, diamond-shaped (lozenge) pattern filled with a complex, interlocking geometric design. This central element is surrounded by several smaller, stylized floral or foliate motifs, each also featuring geometric patterns. The embroidery is done in a single color of red thread, and the overall style is characteristic of traditional folk art or textile design.

Act 1



Hermia



Lysander



Helena



Demetrius

Act 3



Bottom
as
Pyramus



Snout
as
He wall



Flute
as
Thisbe



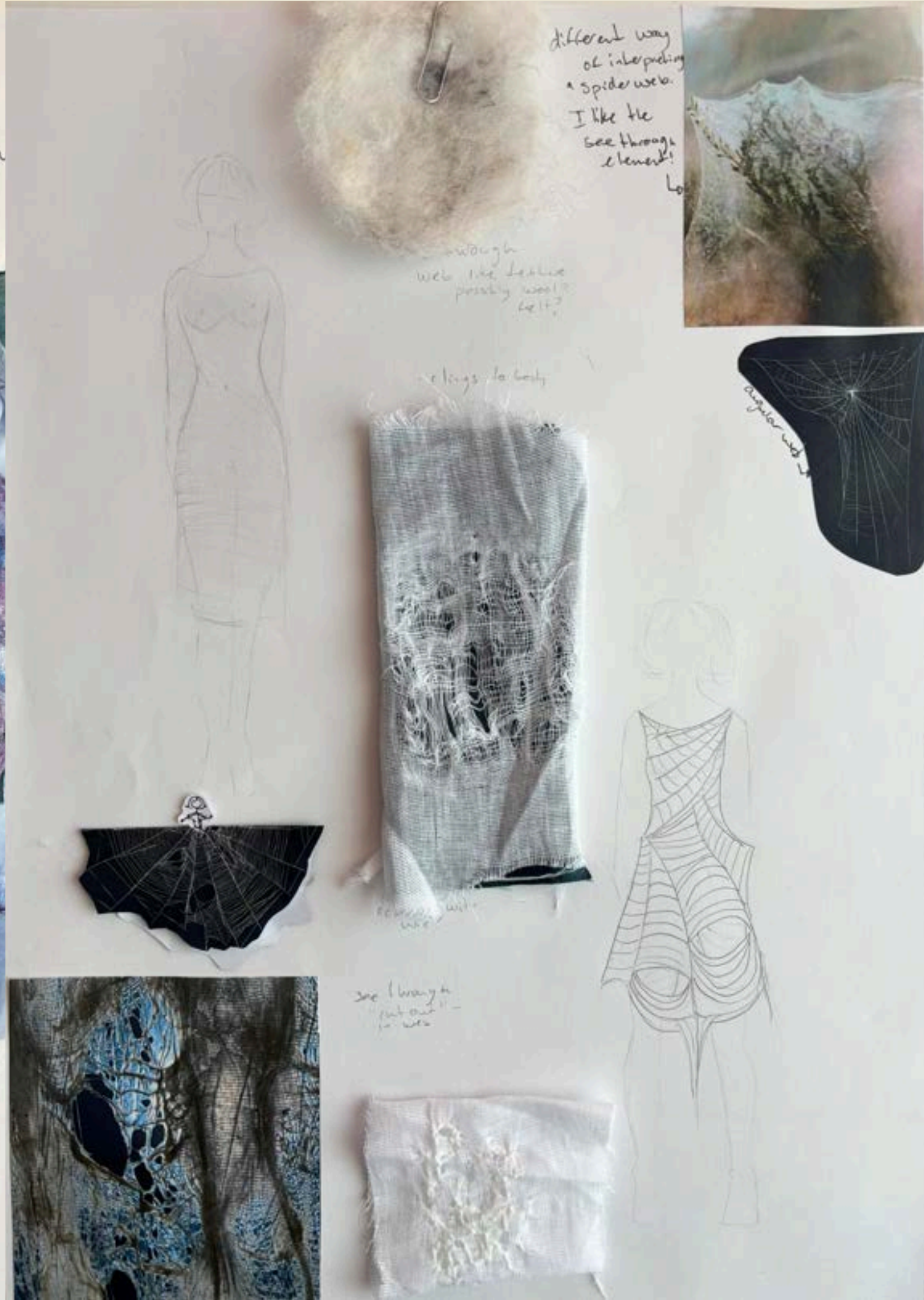
Snug
as
He lion



Starveling
as
He moon



Sketchbook Process



Final Designs & Fabric Manipulations



Titania



Oberon



Puck

Final Designs & Fabric Manipulations



Mustardseed



Peaseblossom



Moth



Cobweb

Historical Remake

Minor Project (2024)

Remake of 1860s day dress.
Historical pattern drafted from
pattern books and adjusted to
problem solve issues. The pin
tucks and ruched panels are
calculated into the pattern.



Punk 2077

Minor Project. (2024)

Collaborative design project
together production design.

A group of 'Punks' gather in the
year 2077 for the centenary showing
of David Lynch's *Eraserhead*.

My design draws inspiration from
Vivienne Westwood designs and the
iconic artwork for the Sex Pistols
single *God Save the Queen*.

Set design by: Debbie Maher





Postcards from Morocco

Opera in collaboration with RIAM (2024)

Costume for the *Man with the luggage*. Trousers sewn using a late victorian pattern and made to the actors measurements. Upcycled shirt and ties. Breakdown on costume to show wear and tear from traveling.

Design by: Rebecca Mc Connon





260 Days

(2024)

Costume traineeship for 2 months in Croatia.

Breakdown artist: Aging the costumes to show passing of time in prison camp, recreating injuries and blood on uniforms. Dresser & on set standby for extras.

Costume Design by: Jasmina Pacek

Directed by: Jakov Sedlar



Sorry I Have to Kill You

IADT Grad Film (2024)

Costume standby and overseeing
the extras

Directed by: Ethan Dodd

Costume design by: Aisling Wallace



REDACTED

Hotel Lobby Project (2023)

Collaborative project with tv students. A 60s inspired sci-fi and fourth wall breaking episode set in a hotel lobby.

Costumes sourced together with:
Chloe Oppermann, David Walsh &
Oran O'Reilly .

Produced by: Daragh O'Shea





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